Donovan Yohan

Full stack developer & UI/UX designer

donovanyohan.com for portfolio & process github.com/donovan-yohan donovanyohan@gmail.com 647 688 2123

EDUCATION

Wilfrid Laurier University 2016 - 2021 Bachelor of Science - Computer Science

Wilfrid Laurier University 2016 - 2021

Bachelor of Business Administration

CODING

TypeScript Kotlin

Compose

React

Next.js

Svelte

GraphQL

Node

Three.js

Vue

Angular

Java

Swift

DESIGN KIT

Figma

After Effects

Illustrator

Photoshop

Premiere

EXPERIENCE

Extend Enterprises

Android Engineer & Full-stack Developer, 2022 to Present

Enabling and educating non-Android specialists to contribute to the Android project through mentorship and development of platform-specific abstractions. Leading architectural discussions for web, native mobile, and backend server projects and acting as a liaison between product, design, and engineering Facilitating transition from legacy XML to Jetpack Compose libraries.

Q4 Inc.

Full Stack Developer, 2021 - 2022

Helped establish software patterns and foundations for new product.

Facillitated collaboration between developers, design, and business specialists.

Contributed to proprietary component library and building new design system.

Snakebyte Studios

Front End Developer, Fall 2020 - Fall 2021

Designed and developed fully custom client-facing website, with a focus on performant but stunning visuals. Used GLSL and Three.js to develop custom liquid gradient component. Available to view at https://callcentreguys.com/.

Manulife

Android Developer, Fall 2020

Developed quality of life improvements for Manulife Bank and saw app store rating rise from 2.7 to 4.6 stars. Updated legacy Java components to modern Kotlin, contributing to codebase health.

User Experience Designer, Fall 2019

Shaped the Manulife Retirement mobile app customer experience through user research and data-driven visual and architectural solutions, impacting the product's priorities and direction.

typeline Typing Test

Desktop Web App, Sveltekit - https://typeline.app

A typing test designed to encourage and incentivize consistency and flow with a heavy focus on motion and interaction design. Borrows ideas from arcade games to positively reinforce good typing technique and make practicing fun.